

Programmieren II

Java-Docs & Deployment

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(Based on material from Oracle and T. Bögel)

<http://www.oracle.com/technetwork/java/javase/documentation/index-137868.html>

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- 1** Javadocs
 - Introduction
 - Writing Doc Comments
 - Tag Conventions

- 2** Deployment
 - JAR files
 - Working with the manifest file
 - Apache Ant

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Two ways of writing docs

- API specifications (Java Platform API Specification)
- Programming guide documentation

1. API Specification (most commonly used)

- Ideally: all assertions required to do **clean-room implementation**
- API specification: defined by *documentation comments* in source code
- Extended documentation in *separate* files
- Describes *contracts*, no implementation details
- Exceptions must be set apart
- Clear error behavior
- API should be enough to write **Unit Tests**

2. Programming Guide Documentation

- Programming guide: examples, definition of common terms, metaphors, description of implementation
- Contribute to developer's understanding
- Should be separated from doc comments in the source code
- Example: Java Tutorials

Terminology

API docs or API specs

- Descriptions of the API
- Target audience: programmers
- Automatically extractable from the source code

Doc comments

- Special comments to indicate Java Docs: `/** . . . */`

Javadoc

- JDK tool that generates API documentation

Source files

- Source code files for java classes
- Package comment files
- Overview comment files

Format of doc comments

- Format for doc comments: HTML
- Comments precede corresponding constructor, method or declaration
- Two parts: **description** followed by **tags**

Doc comment – Example I

```
/**
 * Returns an Image object that can be painted on the screen.
 * The url argument must specify an absolute {@link URL}.
 * The name is a specifier that is relative to the url.
 * <p>
 * This method always returns immediately, whether or not the
 * image exists. When this applet attempts to draw the image on
 * the screen, the data will be loaded. The graphics primitives
 * that draw the image will incrementally paint on the screen.
 *
 * @param url an absolute URL: the location of the image
 * @param name the location of the image, relative to the url
 * @return the image at the specified URL
 * @see Image
 */
public Image getImage(URL url, String name) {
    try {
        return getImage(new URL(url, name));
    } catch (MalformedURLException e) {
```

Doc comment – Example II

```
    }  
    }  
    return null;  
}
```

Comments I

- Each line is indented to align with code below the comment
- The first line contains the *begin-comment delimiter* (`/**`)
- Leading asterisks are optional
- *First sentence*: short summary
- Inline tag `{@link URL}`: hyperlink pointing to documentation of URL class
- Paragraphs are separated by `<p>`
- Blank comment line between description and tags
- First line beginning with an “@” ends description
- Last line: end-comment delimiter (`*/`)
- Limit any doc-comment line to 80 characters

Descriptions I

First sentence

- First sentence: summary sentence
- First sentence is used for package/class or member summaries
- “Crisp and informative sentences that can stand on their own”
- Sentence ends at first period that is followed by a white space

Problematic white spaces

```
/**  
 * This is a simulation of Prof. Knuth's MIX computer.  
 */
```

→ first sentence ends at “Prof.”

Solution: HTML code for white spaces

```
/**  
 * This is a simulation of Prof.&nbsp;Knuth's MIX computer.  
 */
```

Distinguishing overloaded methods

- First sentence should distinguish overloaded methods
- Example:

```
/**  
 * Class constructor.  
 */  
foo() {  
    ...  
}
```

```
/**  
 * Class constructor specifying number of objects to create.  
 */  
foo(int n) {  
    ...  
}
```

Hints

- Description should be complete enough for conforming implementors
- Specs should be complete, include boundary conditions and value ranges
- Description should be implementation-independent

Automatically inherited/duplicated comments

- When a method in a **class** *overrides* a method in a **superclass**
- When a method in an **interface** *overrides* a method in a **superinterface**
- When a method in a **class** *implements* a method in an **interface**
- If java doc is defined in sub-class: docs are not copied

`<code>` style

- Use `<code>` . . . `</code>` for key words and names
- Java key words
- Package names, class names
- Method names, interface names, field names
- Argument names
- Code examples

In-line links

- In-line links: `{@link target}` tag
- Not necessary to add links for all API names in a doc comment
- Use links if user might actually *want to click* on it for more information
- Only for the **first occurrence** of each API name

Some style hints

- Omit parentheses for the general form of methods and constructors
Example: “The add method enables you to insert items.”
- OK to use phrases instead of complete sentences, in the interests of brevity
- Use 3rd person instead of 2nd person
- Method descriptions should begin with a verb phrase
- Add description beyond the API name

Required tags

@param

- @param required for every parameter
- Followed by the name of the parameter
- First noun in the description: data type of the parameter
- Data type starts with a lowercase letter
- Example: @param ch the character to be tested

@return

- Required for every method that returns something other than void
- Whenever possible: state return values for **special** cases

@author

- None, one or multiple @authors
- Not included in the API specification
- Only visible in the source code

@deprecated

- Tell the user when the API was deprecated
- Name possible replacements

@throws

- Should be included for any checked exception
- Errors should not be documented
- Example:

```
/**
 * @throws IOException If an input or output
 *                      exception occurred
 */
public void f() throws IOException {
    // body
}
```

Package-level comments

- Each package can have its own package-level doc comment source file
- File name: `package-info.java`
- Location: in the source directory along with all `*.java` files

Javadoc

- Documentation generator for generating API docs in HTML format from Java source code
- In Eclipse: Project → Generate Javadoc
- → Use standard doclet
- Adjust Destination and additional settings

Doclet

- Modifies content and format of documentation
- Usually: sufficient to use the built-in doclet
- Documentation for doclets: <http://download.java.net/jdk8/docs/technotes/guides/javadoc/index.html>

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Java Archive (JAR) file format

- Bundles multiple files into a single archive file
- Typically: class files & auxiliary resources

Benefits

- **Security:** JARs can be digitally signed
- **Compression:** content in JAR files is compressed
- Packaging for **extensions:** JAR files can be added to other programs easily

Using JAR Files: Basics

- JAR files are packaged with ZIP file format
- This allows for compression, archiving, decompression and unpacking
- JAR files can be created with the *Java Archive Tool* (in the JDK)

Common operations

Operation	Command
Creating a jar file	<code>jar cfe jar-file MainClass input-file(s)</code>
Viewing the contents of a JAR file	<code>jar tf jar-file</code>
Extracting the contents of a JAR file	<code>jar xf jar-file</code>
Extracting specific files from a JAR file	<code>jar xf jar-file archived-file(s)</code>
Running application (JAR file) ^a	<code>java -jar app.jar</code>

^aUses MainClass

Creating a jar file

Basic command format

```
jar cfe jar-file MainClass input-file(s)
```

- c: create a file
- f: output should be a *file*
- e: entrypoint, the class whose main method should be run (optional)
- jar-file: name of the resulting jar file
- input-files: space-separated list of one or more files that should be included in JAR file.
Directories are added recursively.
- Adds a default manifest file to path META-INF/MANIFEST.MF

Parameters

- 0: do not compress the content
- v: verbose
- m: include manifest information from an existing manifest file

Viewing the contents of a jar file

Basic command format

```
jar tf jar-file
```

- t: view the *table* of contents of the jar file
- f: input is a *file*
- jar-file: name of the jar file to be read
- v (optional): additional information about file size and modification dates

Extracting the contents of a jar file

Basic command format

```
jar xf jar-file [archived-file(s)]
```

- x: *extract* files from the jar archive
- f: input is a *file*
- jar-file: name of the jar file to be extracted
- archived-file(s) (optional): space-separated list of the files to be extracted from the archive

Updating a jar file

Basic command format

```
jar uf jar-file input-file(s)
```

- u: *update* existing jar file
- f: input that should be updated is a *file*
- jar-file: existing jar-file that should be updated
- input-file(s): space-delimited list of one or more files that you want to add to the jar file

Basic command

```
java -jar jar-file
```

- Runtime environment needs to know **which class to execute**
- This is done by adding a Main-Class: classname header to the Manifest file with the e parameter when creating the jar file, or by explicitly creating a manifest

Manifest file

- Manifest file contains information about files packaged in a jar file
- Meta information about a jar file
- Only one manifest per jar file
- Path of the manifest file: META-INF/MANIFEST.MF
- Format of entries: (header: value) pairs

Default manifest (without e option)

Manifest-Version: 1.0

Created-By: 1.7.0_09 (Oracle Corporation)

Modifying a manifest file

Basic command to modify default manifest

```
jar cfm jar-file manifest-addition input-file(s)
```

- manifest-addition: path of existing text file whose contents you want to add to the jar file's manifest
- manifest-addition is a plain text file that contains the desired additions

Setting an application's entry point

Specifying the start class

- Add this to the manifest file: `Main-Class: classname`
- Class needs to have a *main* method
- Create a jar file with the modified manifest file
- → start class is executed with the command `java -jar jar-name`

Adding Classes to the jar File's Classpath

- Reference classes in other JAR files from within a JAR file
- Add this to the manifest file: `Class-Path: jar1-name jar2-name directory-name/jar3-name`

Exporting your java project as a jar file

- Export → Runnable JAR file
- Launch configuration: entry point (starting class with a main method)

- Jar files can be signed to verify that the content has not changed

General workflow

- 1 Programmer signs a jar file
- 2 Jar file can be verified by a user
- 3 Documentation: <http://docs.oracle.com/javase/tutorial/deployment/jar/signing.html>

What is Apache Ant?

- Java-based build tool
- Acronym for “Another Neat Tool”
- Similar to *make*
- Apache project. Download and information:
<http://ant.apache.org/>

- `build.xml` in a directory defines *targets* that can be executed
- Tasks for an Ant script
 - Compiling the source files
 - Creating a jar file for deployment
 - Cleaning up temporary files

Example: Hello World with Apache Ant

Preparing your project

- Create your source directory: `mkdir src`
- Create a HelloWorld class in `src/test/HelloWorld.java`

Basic build file

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<project name="MyTask" basedir="." default="jar">

  <target name="clean" description="Delete all generated
    files">
    <delete dir="classes"/>
    <delete file="MyTasks.jar"/>
  </target>

  <target name="compile" description="Compiles the Task">
    <javac srcdir="src" destdir="classes"/>
  </target>

  <target name="jar" description="JARs the Task">
    <jar destfile="MyTask.jar" basedir="classes"/>
  </target>

</project>
```

Single components of a build.xml file I

XML header

```
<?xml version="1.0" encoding="ISO-8859-1"?>
```

- Standard XML header

Project element

```
<project name="MyTask" basedir="." default="jar">
```

- Specifies the name of the project
- Base/root directory
- Specifies the *default* target

Targets

```
<target name="clean" description="Delete all generated files">  
  <delete dir="classes"/>  
    <delete file="MyTasks.jar"/>  
</target>
```

- One target represents one task
- Target has a name and description
- Within target element: tasks and operations provided by Ant
- Overview of available ant tasks:
<https://ant.apache.org/manual/tasksoverview.html>

javac

- Compile source files in directory `srcdir` to `destdir`
- `classpath` option: classpath to be used

jar

- Creates the jar file specified with `destfile`
- `basedir`: directory with files that should be included in the jar file
- `manifest`: the manifest file to use

Using properties and defining dependencies

- Same value is used repeatedly: we should use variables
- Variables in Ant: properties
- Properties can be used within the build file with `${name}`

Defining properties

```
<property name="src.dir" value="src"/>
```

```
<property name="classes.dir" value="classes"/>
```

Dependencies

- target elements can contain an optional depends attribute to show that another target needs to run before the target
- E.g. `<target name="jar" depends="compile">`

Updated build file I

```
<?xml version="1.0" encoding="ISO-8859-1"?>
<project name="MyTask" basedir="." default="jar">
  <property name="src.dir" value="src"/>
  <property name="classes.dir" value="classes"/>

  <target name="clean" description="Delete all generated
    files">
    <delete dir="${classes.dir}" failonerror="false"/>
    <delete file="${ant.project.name}.jar"/>
  </target>

  <target name="compile" description="Compiles the Task">
    <mkdir dir="${classes.dir}"/>
    <javac srcdir="${src.dir}" destdir="${classes.dir}"/>
  </target>

  <target name="jar" description="JARs the Task" depends="
    compile">
```

Updated build file II

```
        <jar destfile="${ant.project.name}.jar" basedir="${  
            classes.dir}"/>  
    </target>  
</project>
```


Running ant targets

Running the build process

`ant [target]`

- `ant` without any target runs the default target
- If a target is specified, this target (and optionally dependencies) is executed



The Java Tutorial

Lesson: Packaging Programs in JAR Files

<http://docs.oracle.com/javase/tutorial/deployment/jar/>



Oracle Technology Network

How to Write Doc Comments for the Javadoc Tool

<http://www.oracle.com/technetwork/java/javase/documentation/index-137868.html>



Ullenboom, Ch.

Java ist auch eine Insel. (Ch. 19.3 & 19.4)

Galileo Computing, 10th edition, 2012.