

Can Neural Machine Translation be Improved with User Feedback?

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How to learn from weak feedback?

Learning from ...

- **Online Feedback:**

- REINFORCE for SMT & NMT (Sokolov et al., 2016b; Kreutzer et al., 2017)
- Advantage Actor Critic (Nguyen et al., 2017)
- WMT Shared Task: Product titles (Sokolov et al., 2017)

- **Offline Feedback:**

- Counterfactual Learning for SMT (Lawrence et al., 2017b,a)

Improving MT with weak feedback

Learning from **simulated**...

- Online Feedback:

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Goal: Improve NMT with offline bandit feedback from **real** users

Why? cheap and abundant source for MT adaptation

Explicit feedback: from stars to BLEU?

Collecting Explicit Feedback



Pasa el puntero del ratón sobre la imagen para ampliarla



Juego Nerd De Computadora Geek Toalla de playa | wellcoda - [ver título original](#)

Estado: **Nuevo**

Size:

Cantidad: Más de 10 disponibles

Texto original

Game Nerd Computer Geek Beach Towel | Wellcoda

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GBP 13,99

Aproximadamente 15,65 EUR

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4 en seguimiento

Estado - nuevo

Usuario con experiencia

Plazo de devolución: 60 día(s)

Envío: Envíos a Países Bajos. Para más información sobre las opciones de envío, consulta los detalles en la descripción del artículo o [contacta con el vendedor](#). | [Ver detalles](#)

- Reembolso si no recibes lo que pedido y pagas con **PayPal**.
 - Gestión simplificada de tus devoluciones.
- Ver [términos y condiciones](#). Tus derechos como consumidor no se ven afectados.

Vendedor excelente

wellcoda (30121)

99,7% Votos positivos

- ✓ Recibe constantemente valoraciones muy altas de los compradores
- ✓ Envía los artículos con rapidez
- ✓ Tiene un historial de servicio excelente

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⇒ 69,412 translated (en-es) item titles with 148k individual ratings

Bandit-to-Supervised Conversion

Bandit-to-Supervised Conversion: treats logged translations as references and ignores (or filters by) the feedback.

Pros:

- fine-grained feedback might be too noisy
- use standard supervised learning objectives (e.g. MLE or MRT)

Cons:

- discarding potentially useful information
- overconfidence in logged translations

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⇒ Simple, but **effective** with large data and domain gap.

Counterfactual Learning with Deterministic Logs

Learn from a log of user interactions with deterministic outputs of a historic MT system: $L = \{(\mathbf{x}^{(h)}, \mathbf{y}^{(h)}, \Delta(\mathbf{y}^{(h)}))\}_{h=1}^H$.

1. Self-normalized Deterministic Propensity Matching: (Lawrence et al., 2017b)

$$R^{\text{DPM}}(\theta) = \frac{1}{H} \sum_{h=1}^H \Delta(\mathbf{y}^{(h)}) \bar{p}_{\theta}(\mathbf{y}^{(h)} | \mathbf{x}^{(h)})$$

user feedback: average user star ratings scaled to $[0, 1]$

model probability: renormalized over current mini-batch

$\Rightarrow$ multiplicative control variate (Swaminathan and Joachims, 2015)

2. Doubly Controlled Estimation: (Lawrence et al., 2017b)

$$R^{\text{DC}}(\theta) = \frac{1}{H} \sum_{h=1}^H \left[\left(\Delta(\mathbf{y}^{(h)}) - \hat{\Delta}_{\phi}(\mathbf{y}^{(h)}) \right) \bar{p}_{\theta}(\mathbf{y}^{(h)} | \mathbf{x}^{(h)}) + \sum_{\mathbf{y} \in \mathcal{S}(\mathbf{x}^{(h)})} \hat{\Delta}_{\phi}(\mathbf{y}) p_{\theta}(\mathbf{y} | \mathbf{x}^{(h)}) \right]$$

estimated reward: regression model trained on logged rewards

sampled outputs: expected estimated reward

⇒ multiplicative and additive control variate (Dudík et al., 2011; Jiang and Li, 2016)

Experiments with Explicit Feedback

Model		Test BLEU	Test TER
Pre-trained BL		28.38	57.58
Counterfactual	DPM	28.19	57.80
	DPM-random	28.19	57.64
	DC	28.41	64.25
Bandit-to-Supervised		34.47	47.97

⇒ Bandit-to-supervised ≫ counterfactual learning

Analysis: why does explicit feedback fail?

Quality issues: **noisy** or even **adversarial** feedback, no normalization or user-specific handling of ratings.

Validation by experts:

1. star ratings

- low inter-annotator agreement (Fleiss' $\kappa = 0.12$) for experts
- no correlation of expert and user ratings (Spearman's $\rho = -0.05$)

2. agree/disagree with user ratings

- moderate inter-annotator agreement ($\kappa = 0.45$)
- majority votes agree with 42.3% of the ratings
- mostly agree with high user ratings, disagree with low user ratings

Implicit Feedback: from user queries to BLEU!

Collecting Implicit Feedback

Embed the feedback collection into a “back-translation” CLIR task:

query (es) $\xrightarrow[\text{translation}]{\text{query}}$ query (en) $\xrightarrow{\text{search}}$ title (en) $\xrightarrow[\text{translation}]{\text{item}}$ title (es)

- Store queries and titles when user clicks on translated title.
- Filter out tuples
 - where query translation fails: query (es) == query (en)
 - where search fails: query (en) $\nrightarrow$ title (en).

⇒ 164,065 tuples of queries (es) and item titles (en+es)

Learning from from Implicit Feedback

Assumption: users are likely to be satisfied with item title translations that match their query.

Word-based matching for word in translation y_t and query $\mathbf{q}$:

$$\text{match}(y_t, \mathbf{q}) = \begin{cases} 1, & \text{if } y_t \in \mathbf{q} \\ 0, & \text{otherwise.} \end{cases}$$

Integrate into minimum risk training: (Shen et al., 2016)

$$R^{\text{W-MRT}}(\theta) = \sum_{s=1}^S \sum_{\tilde{\mathbf{y}} \in \mathcal{S}(\mathbf{x}^{(s)})} \prod_{t=1}^T \left[q_{\theta}^{\alpha}(\tilde{y}_t | \mathbf{x}^{(s)}, \tilde{\mathbf{y}}_{<t}) \text{match}(\tilde{y}_t, \mathbf{q}^{(s)}) \right].$$

Experiments with Implicit Feedback

Model	Test BLEU	Test TER	Test Query Recall
Pre-trained BL	28.38	57.58	45.96
Bandit-to-Supervised	34.39	47.94	63.21
Query Matching	34.52	46.91	68.12

⇒ Learning from query matching outperforms bandit-to-supervised

Learning from **explicit** feedback:

- counterfactual objectives failed (not in simulation!)
- bandit-to-supervised conversion is effective
- problematic noise level

Instead succeeded with **implicit** feedback:

- embed feedback collection in search task
- improvements in BLEU and task-specific metric

Questions?

How is reliability connected to learnability?

→ ACL '18: Kreutzer et al. (2018)

How to learn from fine-grained feedback?

→ ACL '18: Petrushkov et al. (2018); EAMT '18: Lam et al. (2018)

How to learn from human feedback for semantic parsing?

→ ACL '18: Lawrence and Riezler (2018)

Thanks for your attention!

Additional Material

Distribution of User Ratings

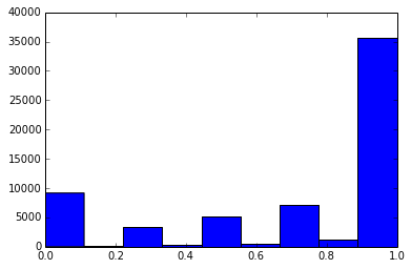


Figure 1: Average user ratings per item title (scaled).

Expert Validation Examples

Source:	Universal 4in1 Dual USB Car Charger Adapter Voltage DC 5V 3.1A Tester For iPhone
Translation:	Coche Cargador Adaptador De Voltaje Probador De Corriente Continua 5V 3.1A para iPhone
User Rating (avg):	4.5625
Expert Rating (avg):	4.33
User Judgment (majority):	Correct

Source:	BEAN BUSH THREE COLOURS: YELLOW BERGGOLD, PURPLE KING AND GREEN TOP CROP
Translation:	Bean Bush tres colores: Amarillo Berggold, púrpura y verde Top Crop King
User Rating (avg):	1.0
Expert Rating (avg):	4.66
User Judgment (majority):	Incorrect

Implicit Feedback Example

Query:	<u>candado</u> bicicleta
Translated Query:	bicycle <u>lock</u>
Title:	New Bicycle Vibration Code Moped <u>Lock</u> Bike Cycling Security Alarm Sound <u>Lock</u>
Translated Title:	Nuevo código de vibración Bicicleta Ciclomotor alarma de seguridad de bloqueo Bicicleta Ciclismo <u>Cerradura</u> De Sonido
Recall:	0.5

Maximum Likelihood Estimation (MLE) on given parallel corpus of source and target sequences $D = \{(\mathbf{x}^{(s)}, \mathbf{y}^{(s)})\}_{s=1}^S$:

$$L^{MLE}(\theta) = \sum_{s=1}^S \log p_{\theta}(\mathbf{y}^{(s)} | \mathbf{x}^{(s)})$$

- requires references
- agnostic to rewards
- bandit-to-supervised conversion: use rewards to find translations to use as pseudo-references

Objectives: EL

Expected Loss (EL) maximizes the expectation of a reward over all source and target sequences: (Kreutzer et al., 2017; Sokolov et al., 2017)

$$R^{EL}(\theta) = \mathbb{E}_{p(\mathbf{x})p_{\theta}(\tilde{\mathbf{y}}|\mathbf{x})} [\Delta(\tilde{\mathbf{y}})]$$

- does not require references
- rewards are retrieved for sampled translations during learning
- in simulations: using smoothed sentence-level BLEU (sBLEU)

Objectives: MRT I

Minimum Risk Training (MRT) for NMT optimization from rewards if they can be obtained for several translations per input: (Shen et al., 2016)

$$R^{MRT}(\theta) = \sum_{s=1}^S \sum_{\tilde{\mathbf{y}} \in \mathcal{S}(\mathbf{x}^{(s)})} q_{\theta}^{\alpha}(\tilde{\mathbf{y}}|\mathbf{x}^{(s)}) \Delta(\tilde{\mathbf{y}})$$

Sample probabilities are renormalized over a subset of translation samples $\mathcal{S}(\mathbf{x}) \subset \mathcal{Y}(\mathbf{x})$: $q_{\theta}^{\alpha}(\tilde{\mathbf{y}}|\mathbf{x}) = \frac{p_{\theta}(\tilde{\mathbf{y}}|\mathbf{x})^{\alpha}}{\sum_{\mathbf{y}' \in \mathcal{S}(\mathbf{x})} p_{\theta}(\mathbf{y}'|\mathbf{x})^{\alpha}}$.

Sequence-level rewards: all words of a translation are reinforced to the same extent and are treated as if they contributed equally to the translation quality.

Objectives: MRT II

Word-based rewards: allow the words to have individual weights

$$R^{W-MRT}(\theta) = \sum_{s=1}^S \sum_{\tilde{\mathbf{y}} \in \mathcal{S}(\mathbf{x}^{(s)})} \prod_{t=1}^T \left[q_{\theta}^{\alpha}(\tilde{y}_t | \mathbf{x}^{(s)}, \tilde{\mathbf{y}}_{<t}) \Delta(y_t) \right],$$

where $\Delta(y_t)$ is e.g. match with a given query.

Linear combination of MLE and (W)-MRT: (Wu et al., 2016)

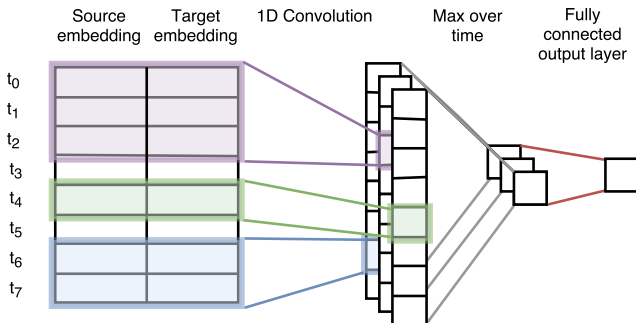
$$R^{(W)-MIX}(\theta) = \lambda \cdot R^{MLE}(\theta) + R^{(W)-MRT}(\theta)$$

NMT baseline model:

- encoder-decoder architecture with attention (Bahdanau et al., 2015)
- sub-word vocabulary with byte-pair-encoding (Sennrich et al., 2016)
- eBay NMT: Python and TensorFlow
- trained with MLE on out-of-domain en-es parallel data
- beam of size 12 with length normalization (Wu et al., 2016)
- models with random sampling: avg & stdev for two runs

Learning from feedback starts from **pre-trained out-of-domain** baseline (=low-resource setting).

Reward Estimator



- embeddings are initialized with embeddings from BL NMT system and fine-tuned
- trained to minimize MSE on logged feedback

Reward Estimation Results

Data & Model	MSE	Macro-avg. Distance	Micro-Avg. Distance	Pearson's r	Spearman's ρ
Star ratings	0.1620	0.0065	0.3203	0.1240	0.1026
sBLEU	0.0096	0.0055	0.0710	0.8816	0.8675

Table 1: Results for the **reward estimators** trained and evaluated on human star ratings and simulated sBLEU.

Results on Public Data

Model	SMT	NMT (beam search)	NMT (greedy)
EP BL	25.27	27.55	26.32
NC BL	–	22.35	19.63
MLE	28.08	32.48	31.04
EL	–	28.02	27.93
DPM	26.24	27.54	26.36
DC	26.33	28.20	27.39

Table 2: BLEU results for simulation models evaluated on the News Commentary test set (**nc-test2007**) with beam search and greedy decoding. SMT results are from Lawrence et al. (2017b).

Simulation Results

Learning	Model	Test BLEU	Test TER
Pre-trained	BL	28.38	57.58
Fully Supervised	MLE	31.72	53.02
	MIX	34.79	48.56
Online Bandit	EL	31.78	51.11
Counterfactual	DPM	30.19	56.28
	DPM-random	28.20	57.89
	DC	31.11	55.05

Table 3: Results for **simulation experiments** evaluated on the product titles test set.

Translation Examples I

Title (en)	hall linatec pro2070 powerpro ao <u>drill</u> synthes dhs & dcs <u>attachment</u> / warranty
Reference-0 (es)	hall linatec pro2070 powerpro ao <u>taladro</u> synthes dhs & dcs <u>accesorio</u> / garantía
Reference-1 (es)	hall linatec pro2070 powerpro synthes , <u>perforación</u> , <u>accesorio</u> de dhs y dcs , todo original , garantía
BL (es)	hall linatec pro2070 powerpro ao <u>perforadora</u> synthes dhs & dcs <u>adjuntos</u> / garantía
MIX on star-rated titles (es)	hall linatec pro2070 powerpro ao <u>perforadora</u> synthes dhs & dcs <u>adjuntos</u> / garantía
MIX on query-titles, small (es)	hall linatec pro2070 powerpro ao <u>perforadora</u> synthes dhs & dcs <u>adjuntos</u> / garantía
MIX on query-titles, all (es)	hall linatec pro2070 powerpro ao <u>taladro</u> synthes dhs & dcs <u>adjuntos</u> / garantía
W-MIX	hall linatec pro2070 powerpro ao <u>taladro</u> synthes dhs & dcs <u>accesorio</u> / garantía

Translation Examples II

Title (en)	Unicorn Thread 12pcs Makeup <u>Brushes</u> Set Gorgeous Colorful <u>Foundation</u> Brush
Query (es)	unicorn <u>brushes</u> // makeup <u>brushes</u> // <u>brochas</u> de unicornio // <u>brochas</u> unicornio
Query (en)	unicorn <u>brushes</u> // makeup <u>brushes</u>
BL (es)	<u>galletas</u> de maquillaje de 12pcs
Log (es)	Unicorn Rosca 12 un. Conjunto de <u>Pinceles</u> para Maquillaje Hermosa Colorida <u>Base</u> Cepillo
W-MIX	unicornio rosca 12pcs <u>brochas</u> maquillaje conjunto precioso colorido <u>fundación</u> cepillo
Title (en)	12 x Men Women Plastic Shoe Boxes 33*20*12cm Storage Organisers Clear Large Boxes
Query (es)	cajas plasticas <u>para</u> zapatos
Query (en)	plastic shoe boxes
BL (es)	12 x hombres mujeres zapatos de plástico cajas de almacenamiento 33*20*12cm organizadores de gran tamaño
Log (es)	12 x Zapato De Hombre Mujer De Plástico Cajas Organizadores de almacenamiento 33*20*12cm cajas Grande Claro
W-MIX	12 x <u>para</u> hombres zapatos de plástico cajas de plástico 33*20*12cm almacenamiento organizador transparente grandes cajas

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