

## Policy-Gradient Methods

- ▶ Policy-Gradient techniques attempt at **direct optimization of expected return**

$$\mathbb{E}_{\pi_{\theta}}[G_t]$$

for **parameterized stochastic policy**

$$\pi_{\theta}(a|s) = P[A_t = a | S_t = s, \theta].$$

- ▶ Policy-function is also called **actor**.
- ▶ We will discuss **actor-only** (optimize parametric policy) and **actor-critic** (learn both policy and critic parameters in tandem) methods.

## One-Step MDPs/Gradient Bandits

Let  $p_\theta(y)$  denote probability of an action/output,  $\Delta(y)$  be the reward/quality of an output.

$$\text{Objective: } \mathbb{E}_{p_\theta}[\Delta(y)]$$

$$\begin{aligned} \text{Gradient: } \nabla_\theta \mathbb{E}_{p_\theta}[\Delta(y)] &= \nabla_\theta \sum_y p_\theta(y) \Delta(y) \\ &= \sum_y \nabla_\theta p_\theta(y) \Delta(y) \\ &= \sum_y \frac{p_\theta(y)}{p_\theta(y)} \nabla_\theta p_\theta(y) \Delta(y) \\ &= \sum_y p_\theta(y) \nabla_\theta \log p_\theta(y) \Delta(y) \\ &= \mathbb{E}_{p_\theta}[\Delta(y) \nabla_\theta \log p_\theta(y)]. \end{aligned}$$

## Score Function Gradient Estimator for Bandit

### ▶ **Bandit Gradient Ascent:**

- ▶ Sample  $y_i \sim p_\theta$ ,
  - ▶ Update  $\theta \leftarrow \theta + \alpha(\Delta(y_i)\nabla_\theta \log p_\theta(y_i))$ .
- ▶ Update by stochastic gradient  $g_i = \Delta(y_i)\nabla_\theta \log p_\theta(y_i)$  yields unbiased estimator of  $\mathbb{E}_{p_\theta}[\Delta(y)]$
- ▶ Intuition:  $\nabla_\theta \log p_\theta(y)$  is called the **score function**.
- ▶ Moving in the direction of  $g_i$  pushes up the score of the sample  $y_i$  in proportion to its reward  $\Delta(y_i)$ .
  - ▶ In RL terms: High reward samples are weighted higher - *reinforced!*
  - ▶ Estimator is valid even if  $\Delta(y)$  is non-differentiable.

## Score Function Gradient Estimator for MDPs

Let  $y = S_0, A_0, R_1, \dots, R_T \sim \pi_\theta$  be an episode, and  $R(y) = R_1 + \gamma R_2 + \dots + \gamma^{T-1} R_T = \sum_{t=1}^T \gamma^{t-1} R_t$  be its total discounted reward.

- ▶ Objective:  $\mathbb{E}_{\pi_\theta}[R(y)]$ .
- ▶ Gradient:  $\mathbb{E}_{\pi_\theta}[R(y) \sum_{t=0}^{T-1} \nabla_\theta \log \pi_\theta(A_t | S_t)]$ .
- ▶ **Reinforcement Gradient Ascent:**
  - ▶ Sample episode  $y = S_0, A_0, R_1, \dots, R_T \sim \pi_\theta$ ,
  - ▶ Obtain reward  $R(y) = \sum_{t=1}^T \gamma^{t-1} R_t$ ,
  - ▶ Update  $\theta \leftarrow \theta + \alpha(R(y) \sum_{t=0}^{T-1} \nabla_\theta \log \pi_\theta(A_t | S_t))$ .

## General Form of Policy Gradient Algorithms

Formalized for expected per time-step reward with respect to action-value  $q_{\pi_{\theta}}(S_t, A_t)$ .

- ▶ Objective:  $\mathbb{E}_{\pi_{\theta}}[q_{\pi_{\theta}}(S_t, A_t)]$ .
- ▶ Gradient:  $\mathbb{E}_{\pi_{\theta}}[q_{\pi_{\theta}}(S_t, A_t)\nabla_{\theta} \log \pi_{\theta}(A_t|S_t)]$ .
- ▶ **Policy Gradient Ascent:**
  - ▶ Sample episode  $y = S_0, A_0, R_1, \dots, R_T \sim \pi_{\theta}$ .
  - ▶ For each time step  $t$ :
    - ▶ Obtain reward  $q_{\pi_{\theta}}(S_t, A_t)$ ,
    - ▶ Update  $\theta \leftarrow \theta + \alpha(q_{\pi_{\theta}}(S_t, A_t)\nabla_{\theta} \log \pi_{\theta}(A_t|S_t))$ .

## Policy Gradient Algorithms

- ▶ General form for expected per time-step return  $q_{\pi_{\theta}}(S_t, A_t)$  is known as **Policy Gradient Theorem** [Sutton et al., 2000].
- ▶ Since  $q_{\pi_{\theta}}(s, a)$  is normally not known, one can use the actual discounted return  $G_t$  at time step  $t$ , calculated from sampled episode. This leads to the **REINFORCE** algorithm [Williams, 1992].
- ▶ Problems of Policy Gradient Algorithms, esp. REINFORCE:
  - ▶ Large variance in discounted returns calculated from sampled episodes.
  - ▶ Each gradient update is done independently of past gradient estimates.

## Variance Reduction by Baselines

- ▶ Variance of REINFORCE can be reduced by comparison of actual return  $G_t$  to a baseline  $b(s)$  for state  $s$  that is constant with respect to actions  $a$ . Example: average return so far.
- ▶ Update :

$$\theta \leftarrow \theta + \alpha(G_t - b(S_t))\nabla_{\theta} \log \pi_{\theta}(A_t|S_t).$$

- ▶ Can be interpreted as **Control Variate** [Ross, 2013]:
  - ▶ Goal is to augment random variable  $X$  (= stochastic gradient) with highly correlated variable  $Y$  such that  $\text{Var}(X - Y) = \text{Var}(X) + \text{Var}(Y) - 2\text{Cov}(X, Y)$  is reduced.
  - ▶ Gradient remains unbiased since  $\mathbb{E}[X - Y + \mathbb{E}[Y]] = \mathbb{E}[X]$ .

## Variance Reduction by Baselines

Exercise: Show that  $\mathbb{E}[Y] = 0$  for constant baselines.

Proof:

$$\begin{aligned}\mathbb{E}_{\pi_{\theta}}[\nabla_{\theta} \log \pi_{\theta}(a|s)b(s)] &= \sum_a \pi_{\theta}(a|s) \frac{\nabla_{\theta} \pi_{\theta}(a|s)}{\pi_{\theta}(a|s)} b(s) \\ &= b(s) \nabla_{\theta} \sum_a \pi_{\theta}(a|s) \\ &= b(s) \nabla_{\theta} 1 \\ &= 0.\end{aligned}$$



## Actor-Critic Methods

- ▶ Learning a critic in order to get an improved estimate of the expected return will also reduce variance.
  - ▶ **Critic:**  $TD(0)$  update for linear approximation  
 $q_{\pi_{\theta}}(s, a) \approx q_w(s, a) = \phi(s, a)^{\top} w$ .
  - ▶ **Actor:** Policy gradient update reinforced by  $q_w(s, a)$ .
  
- ▶ **Simple Actor-Critic** [Konda and Tsitsiklis, 2000]:
  - ▶ Sample  $a \sim \pi_{\theta}$ .
  - ▶ For each step  $t$ :
    - ▶ Sample reward  $r \sim \mathcal{R}_s^a$ , transition  $s' \sim \mathcal{P}_{s, \cdot}^a$ , action  $a' \sim \pi_{\theta}(s', \cdot)$ ,
    - ▶  $\delta \leftarrow r + \gamma q_w(s', a') - q_w(s, a)$ ,
    - ▶  $\theta \leftarrow \theta + \alpha \nabla_{\theta} \log \pi_{\theta}(a|s) q_w(s, a)$ ,
    - ▶  $w \leftarrow w + \beta \delta \phi(s, a)$ ,
    - ▶  $a \leftarrow a', s \leftarrow s'$ .
  
- ▶ True online updates of policy  $\pi_{\theta}$  in each step!

## Bias and Compatible Function Approximation

- ▶ Approximating  $q_{\pi_\theta}(s, a) \approx q_w(s, a)$  introduces bias. Unless
  1. Value approximator is **compatible** with the policy, i.e., the change in value equals the score function s.t.

$$\nabla_w q_w(s, a) = \nabla_\theta \log \pi_\theta(s, a),$$

2. Parameters  $w$  are set to minimize the squared error

$$\epsilon = \mathbb{E}_{\pi_\theta} [(q_{\pi_\theta}(s, a) - q_w(s, a))^2],$$

- ▶ Then policy gradient is exact:

$$\mathbb{E}_{\pi_\theta} [q_{\pi_\theta}(s, a) \nabla_\theta \log \pi_\theta(a|s)] = \mathbb{E}_{\pi_\theta} [q_w(s, a) \nabla_\theta \log \pi_\theta(a|s)].$$

## Bias and Compatible Function Approximation

Exercise: Prove the Compatible Function Approximation Theorem.

Proof: At MSE,  $\nabla_w \epsilon = 0$ . Thus

$$\begin{aligned}\mathbb{E}_{\pi_\theta} [(q_{\pi_\theta}(s, a) - q_w(s, a)) \nabla_w q_w(s, a)] &= 0, \\ \mathbb{E}_{\pi_\theta} [(q_{\pi_\theta}(s, a) - q_w(s, a)) \nabla_\theta \log \pi_\theta(s, a)] &= 0, \\ \mathbb{E}_{\pi_\theta} [q_{\pi_\theta}(s, a) \nabla_\theta \log \pi_\theta(a|s)] &= \mathbb{E}_{\pi_\theta} [q_w(s, a) \nabla_\theta \log \pi_\theta(a|s)].\end{aligned}$$

## Advantage Actor-Critic

- ▶ Combine idea of baseline with actor-critic by using **advantage function** that compares action-value function  $q_{\pi_{\theta}}(s, a)$  to state-value function  $v_{\pi_{\theta}}(s) = \mathbb{E}_{a \sim \pi}[q_{\pi_{\theta}}(s, a)]$ .
- ▶ Use approximate TD error

$$\delta_w = r + \gamma v_w(s') - v_w(s),$$

where state-value is approximated by  $v_w(s)$ , and action-value is approximated by sample  $q_w(s') = r + \gamma v_w(s')$ .

- ▶ Update Actor:  $\theta \leftarrow \theta + \alpha \nabla_{\theta} \log \pi_{\theta}(a|s)(q_w(s') - v_w(s))$ .
- ▶ Update Critic:  $w = \arg \min_w (q_w(s') - v_w(s))^2$ .

## Summary: Policy-Gradient Methods

- ▶ Build upon huge knowlegde in stochastic optimization which provides **excellent theoretical understanding of convergence properties**.
- ▶ Gradient-based techniques are **model-free** since MDP transation matrix is not dependent on  $\theta$ .
- ▶ Problem of **high variance** in **actor-only** methods can be mitigated by the **critic's low-variance estimate** of expected return.